




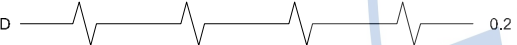
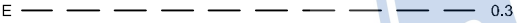

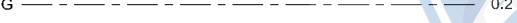



**Free hand drawing of - Geometrical figures and blocks with dimension**

Drawings are made up of different types of lines. Just a language with alphabet and grammar.

Lines of different thicknesses and features are used for specific use.

Technical drawings are drawn with different types of lines. By proper choice and application of lines, product features can be correctly defined in a drawing. Different types of lines recommended for specific applications are given in Table 1.

Table 1  
Types of lines and their application

Lines	Description	General applications See figure and other relevant figure
A  0.5	Continuous thick	A1 Visible outlines A2 Visible edges
B  0.2	Continuous thin (straight)	B1 Imaginary lines of intersection B2 Dimension lines B3 projection lines or extension line B4 Leader lines B5 Hatching B6 Outlines of revolved sections in place B7 Short centre lines B8 Thread line B9 Diagonal line
C  0.2	Continuous thin free hand	C1 Limits of partial or interrupted views & sections, if the limit is not a chain thin
D  0.2	Continuous thin (Straight) with zig-zags	D1 Line (See figures)
E  0.3	Dashed thick	E1 Hidden outlines E2 Hidden edges
F  0.2	Dashed thin	F1 Hidden outlines F2 Hidden edges
G  0.2	Chain thin	G1 Centre lines G2 Lines of symmetry G3 Trajectories
H  0.3	Chain thin, thick at ends & changes of direction	H1 Cutting planes
J  0.5	Chain thick	J1 Indication of lines or surfaces to which a special requirement applies
K  0.2	Chain thin double-dashed	K1 Outlines of adjacent parts K2 Alternative and extreme positions of movable parts K3 Centroidal lines K4 Initial outlines prior to forming K5 Parts situated in front of the cutting plane

1 This type of line is suited for production of drawings by machines.  
2 Although two alternatives are available, it is recommended that on any one drawing, only one type of line be used.

In the above range, for craftsmen, 0.5 is preferred. This table shows the 0.5 line range and other lines under this range.

The numbers on the right side of the lines refer to the line thickness in mm.

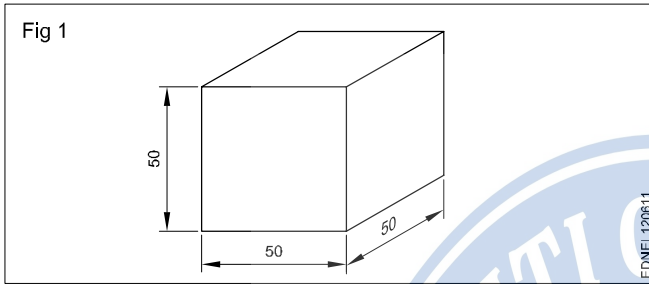
## Geometrical figures and blocks with dimension

**Freehand sketching:** Apart from making drawing using instruments, often craftsmen will be required to make drawings with their free hand.

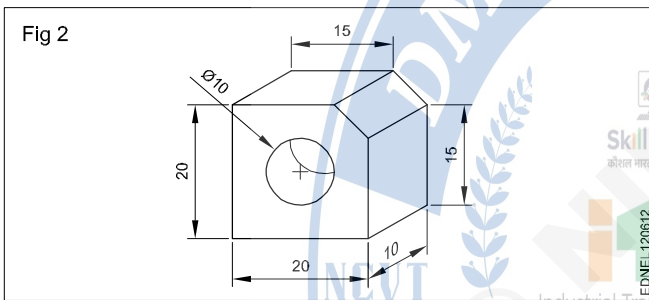
Freehand sketching is the easiest method to express the shape of a piece part or a component by an engineer or craftsman.

Freehand sketches are not usually made to scale. However, they should be as nearly to the proportions as possible.

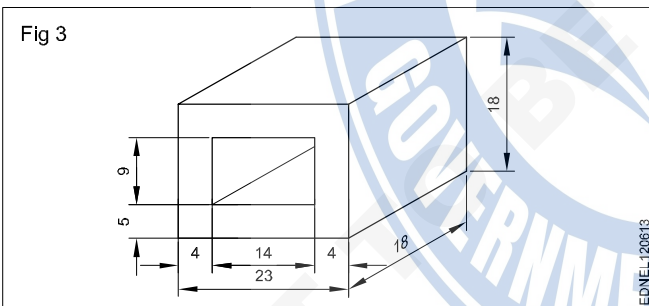
### Cube (Fig 1)



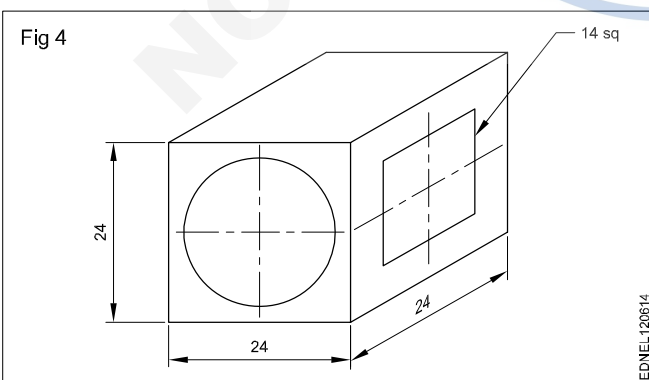
### Square block (Fig 2)



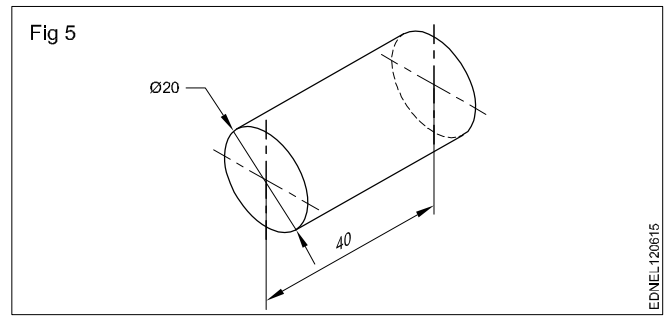
### Rectangular block (Fig 3)



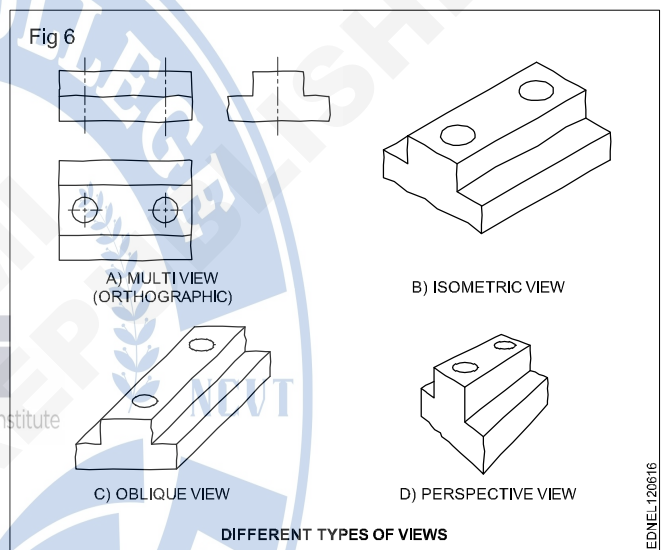
### Cube block (Fig 4)



### Cylinder (Fig 5)



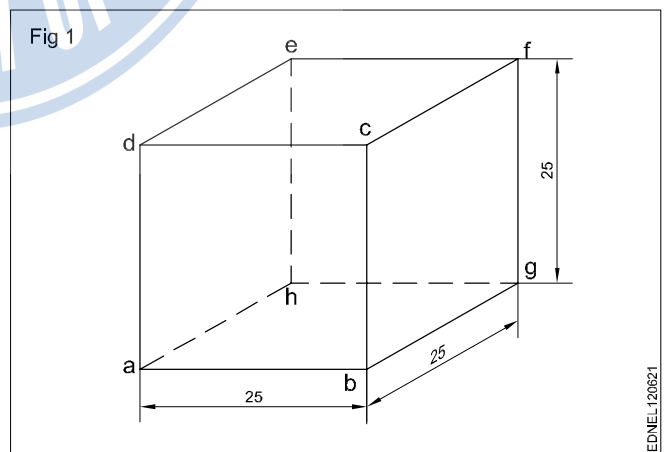
**Materials for free hand sketching:** A4 size sheet (preferably a pad instead of loose papers) pencils of soft grade. Example H, HB, and a good quality eraser are the only materials required. For drawing different darkness, the pencil points should be sharpened to a conical shape. Fig 6 shows some free hand sketches of different types of views.



### Procedure

Freehand drawing of solid figures, cubes, cuboids, cone, prism, pyramid, frustum of a cone with dimensions

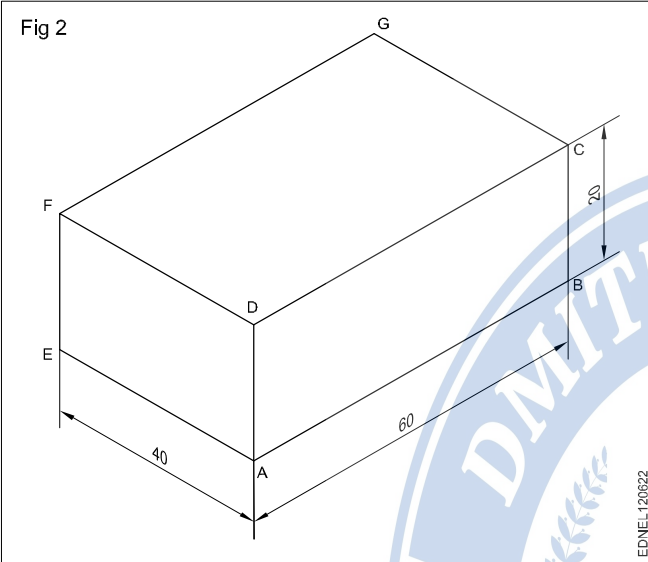
### Cube (Fig 1)



- Draw squares of a, b, c and d.
- Draw 30° from points b, c and d for the length of 25mm.
- Mark point g from b, f from c and e from d as shown in the figure.
- Joint all points.

**Cuboid (Fig 2)**

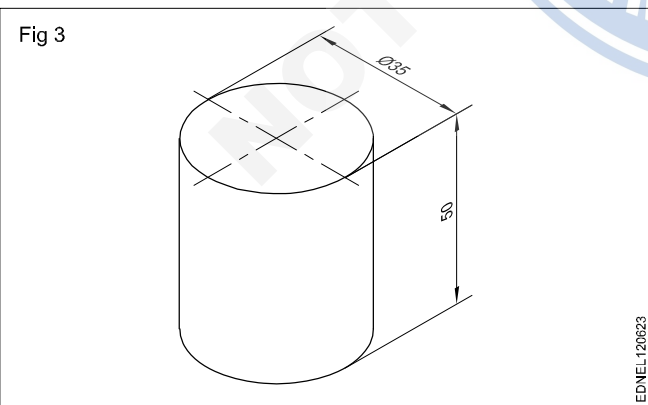
Draw the isometric drawing of a cuboid of base 60 mm x 40 mm and the height of 20 mm. (Fig 2)



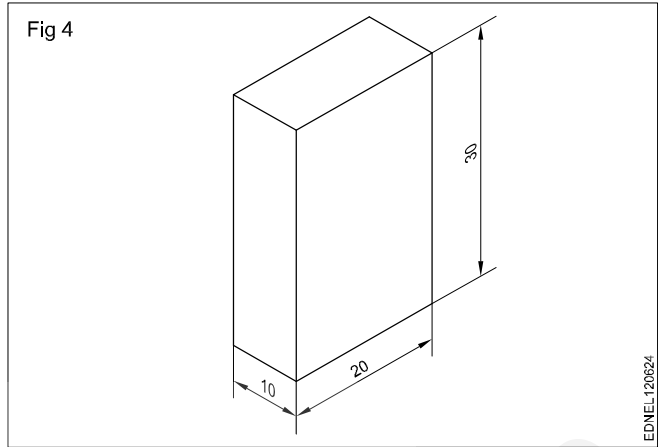
Draw the three isometric axes through the point 'A'.

- Mark AB = 60mm, AE = 40mm and AD = 20mm representing the three sides of cuboid.
- Draw two vertical lines EF and BC parallel to AD from points E and B respectively.
- Similarly, draw two more lines parallel to AB and AE to mark G's interesting point from F and C.
- Draw lines parallel to DC and FG. Draw lines parallel to DF and GC.
- Join all the points.

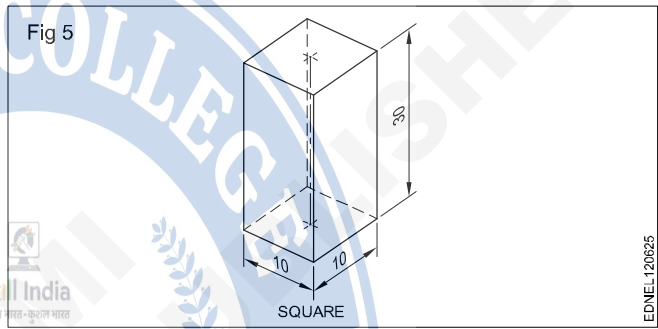
**Cylinder (Fig 3)**



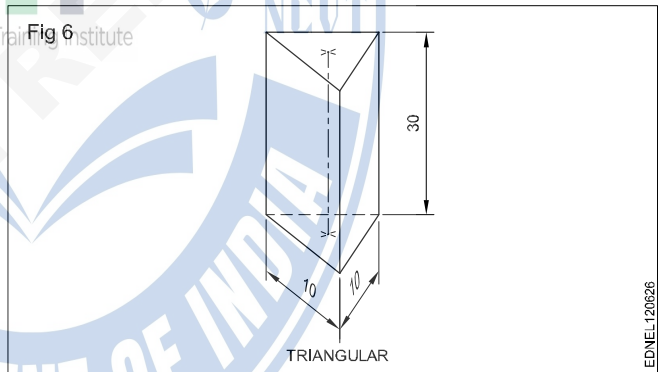
**Rectangular prism (Fig 4)**



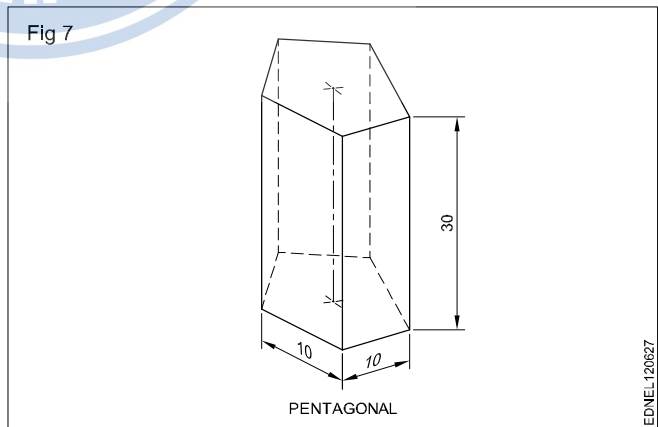
**Square Prism (Fig 5)**



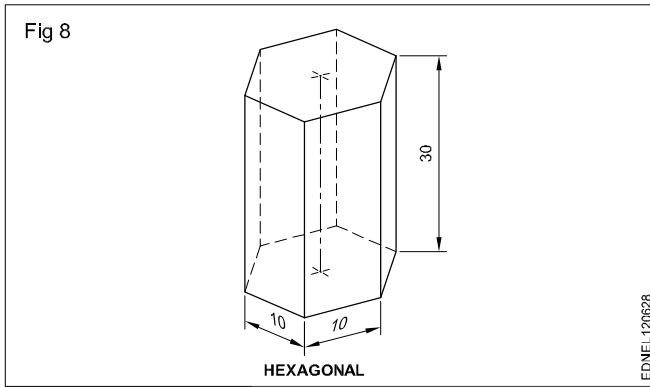
**Triangular Prism (Fig 6)**



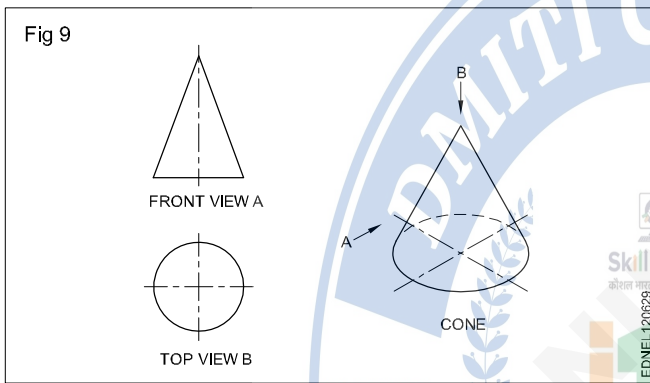
**Pentagonal prism (Fig 7)**



### Hexagonal prism (Fig 8)



**Cone:** When a right-angled triangle revolves about one of its sides forming the right angle, a cone is generated. Cone forming has a circular face and a slant curved surface. (Fig 9)



**Pyramids:** Pyramids are polyhedron solids having a base surface whose shape may be triangular, square or polygon and as many slant triangular faces as there are sides in the base. All the slant triangular faces join at a common point called APEX.

Similar to prisms, pyramids also are known by the shape of their base viz triangular, square, rectangular, pentagonal, hexagonal etc. The imaginary line joining the centre of the base to the apex is called the AXIS.

Fig 10 shows some pyramids and their views.

When a semi-circle revolves about its diameter a sphere is generated. A sphere has no flat surface. (Fig 11D)

**Frustums:** Pyramid/cone is cut parallel to the base and the top portion is removed. The remaining bottom portion is called the frustum of a pyramid/cone.

If the cutting plane is at an angle to the axis/base, the pyramids or cones are called "Truncated pyramids or cones".

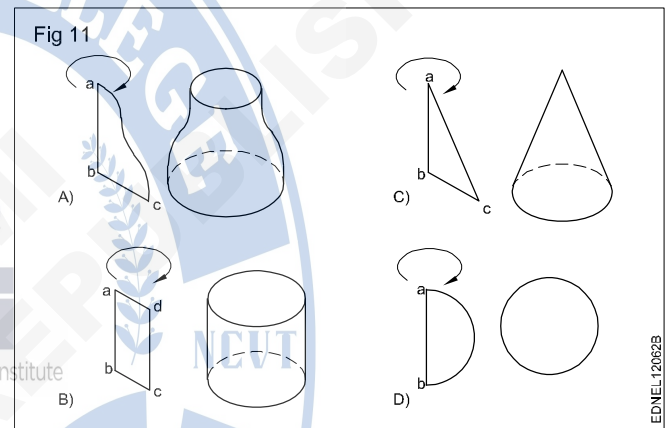
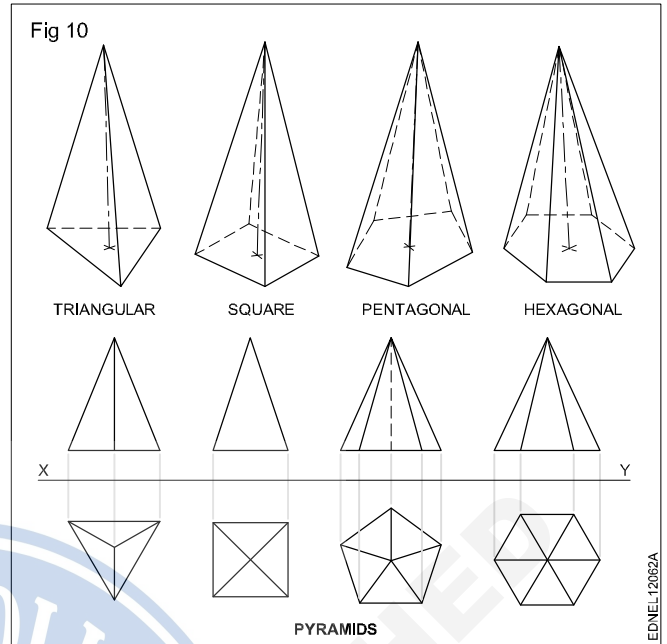
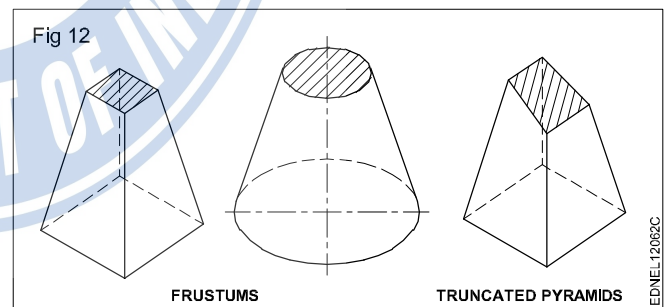
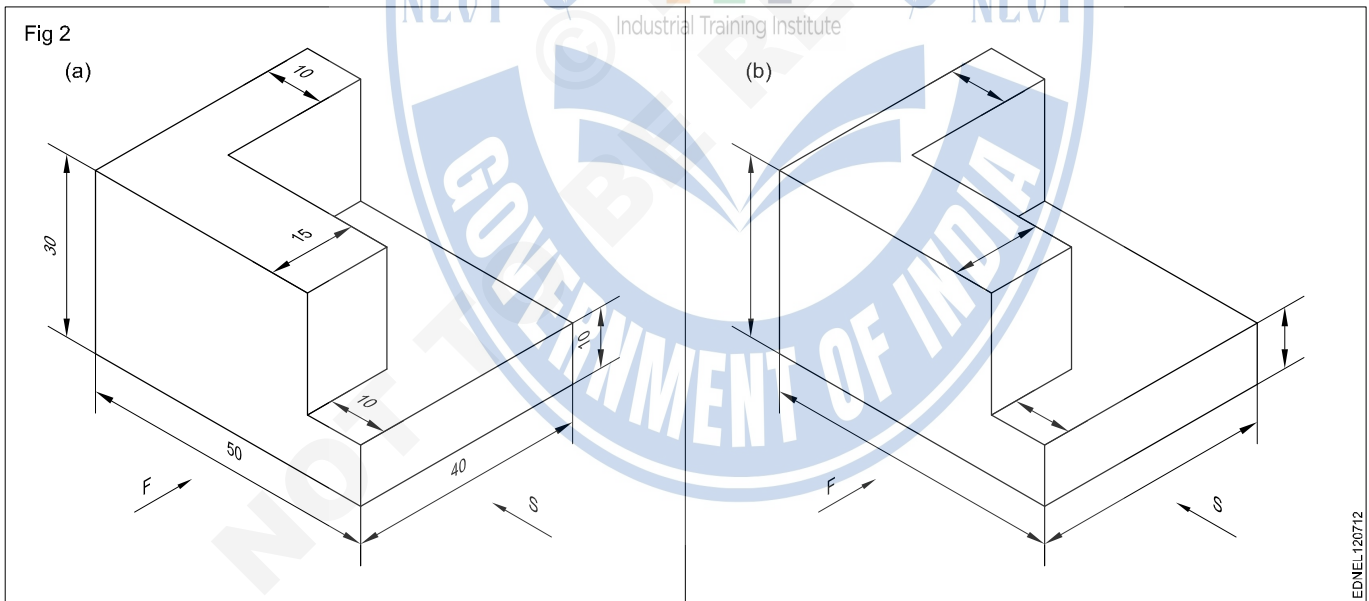
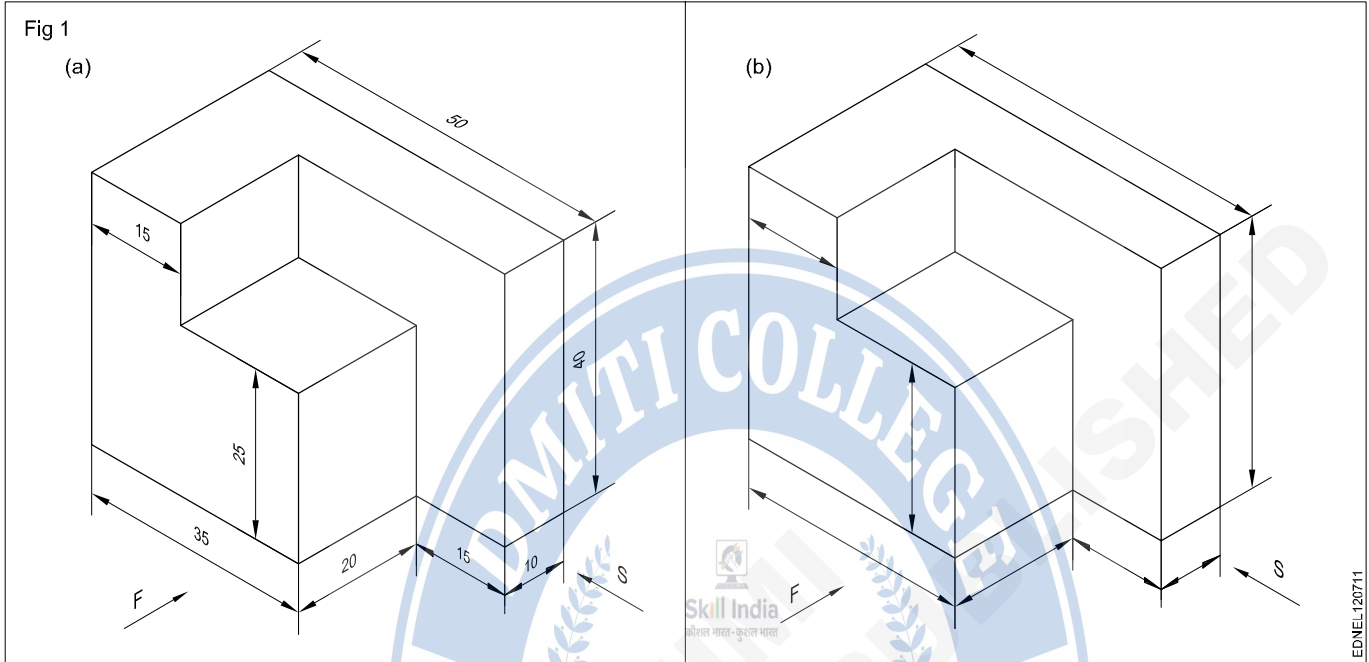


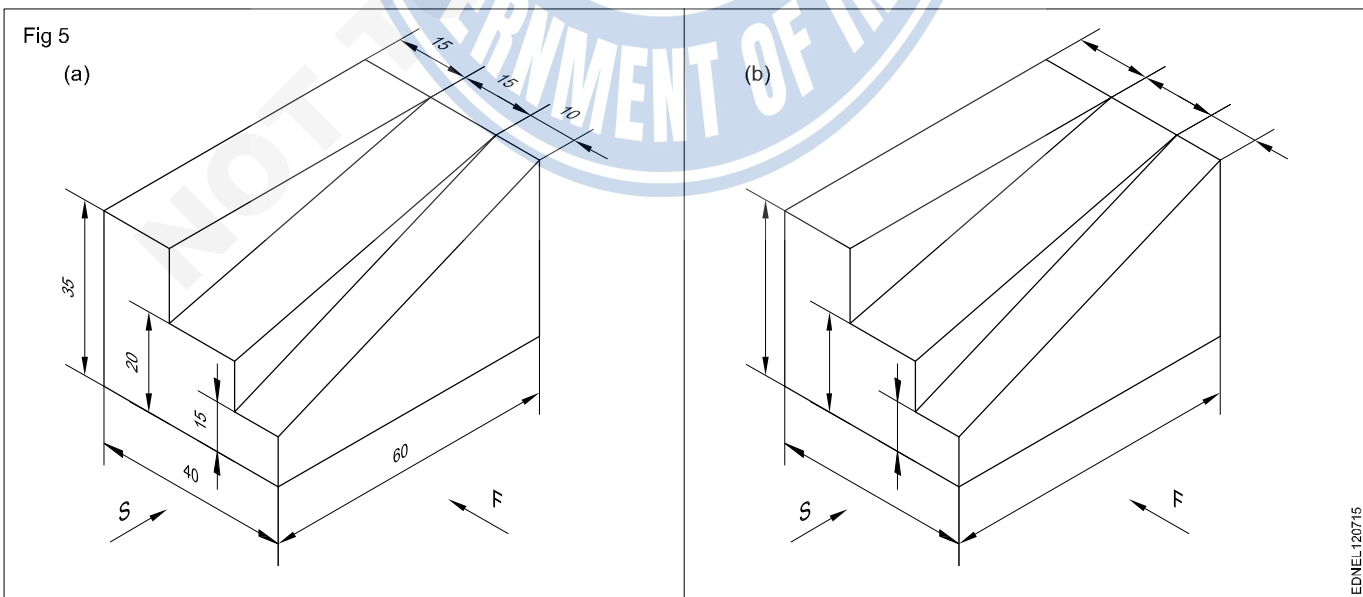
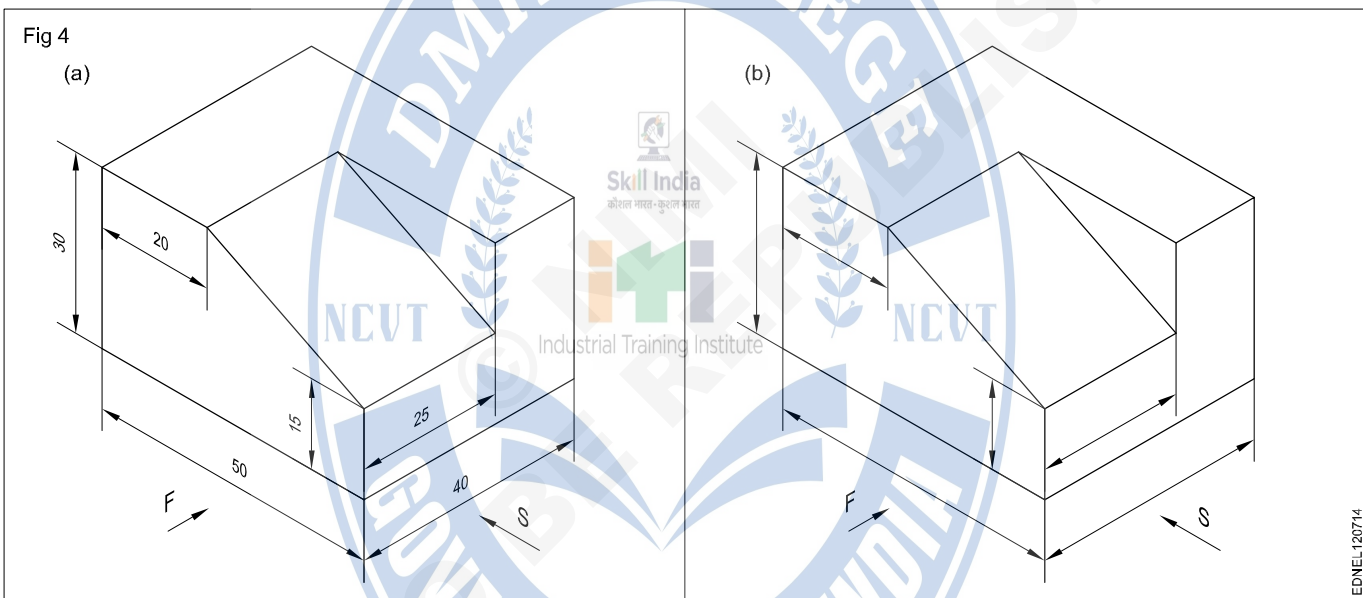
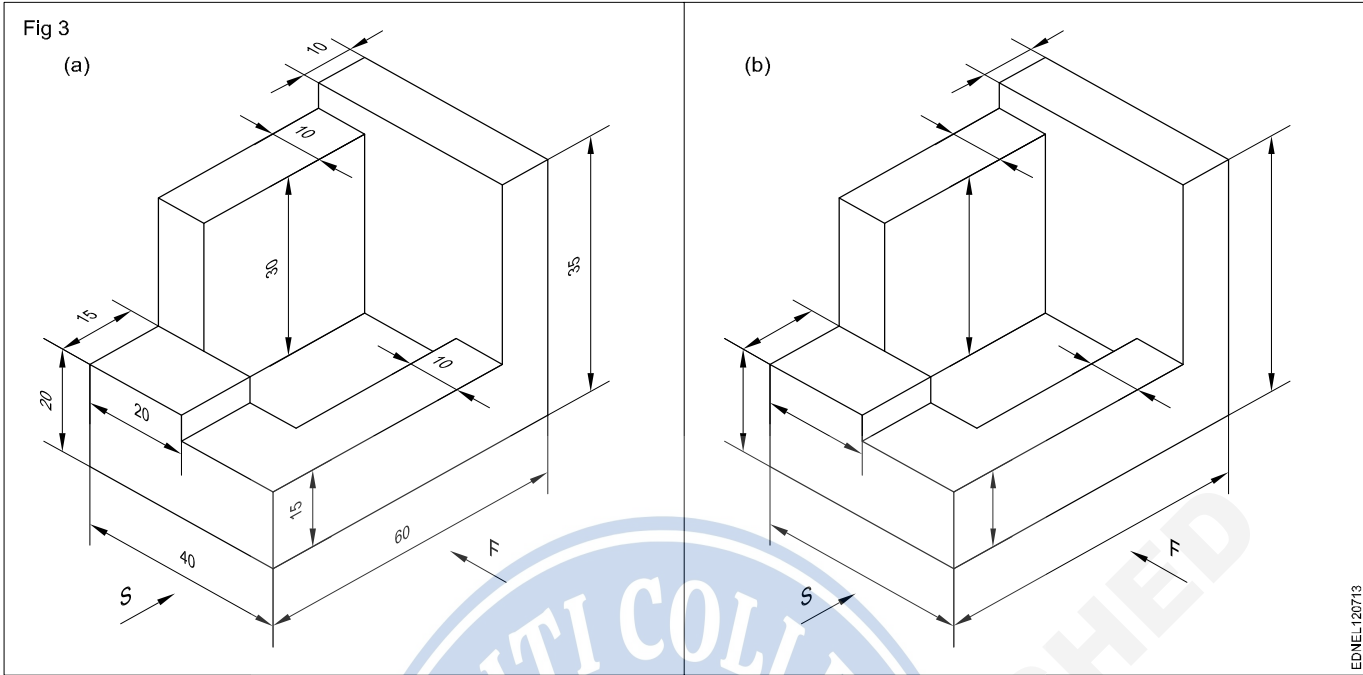
Fig 12 shows frustums and truncated pyramids.

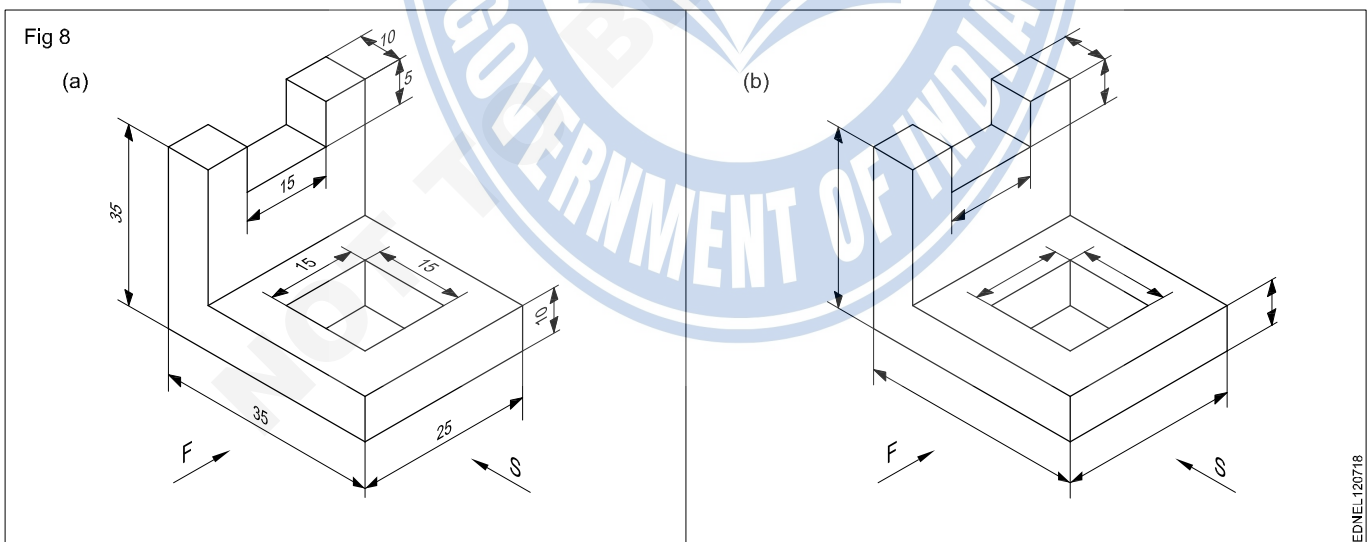
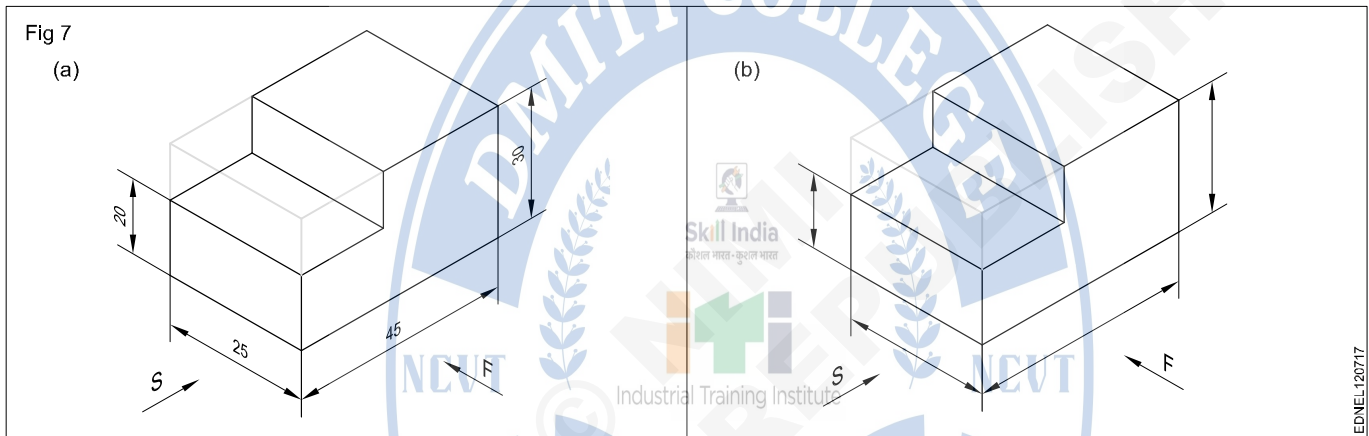
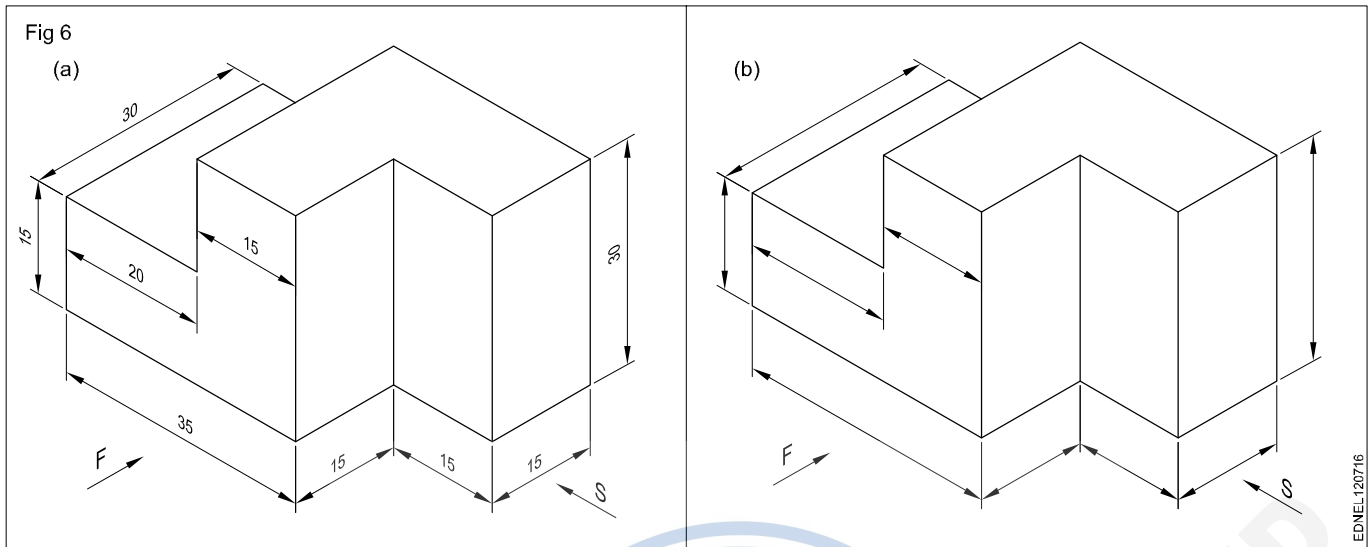
All items we use are solids. Their shapes may confirm individual geometrical solids like prisms, cones or other combinations.

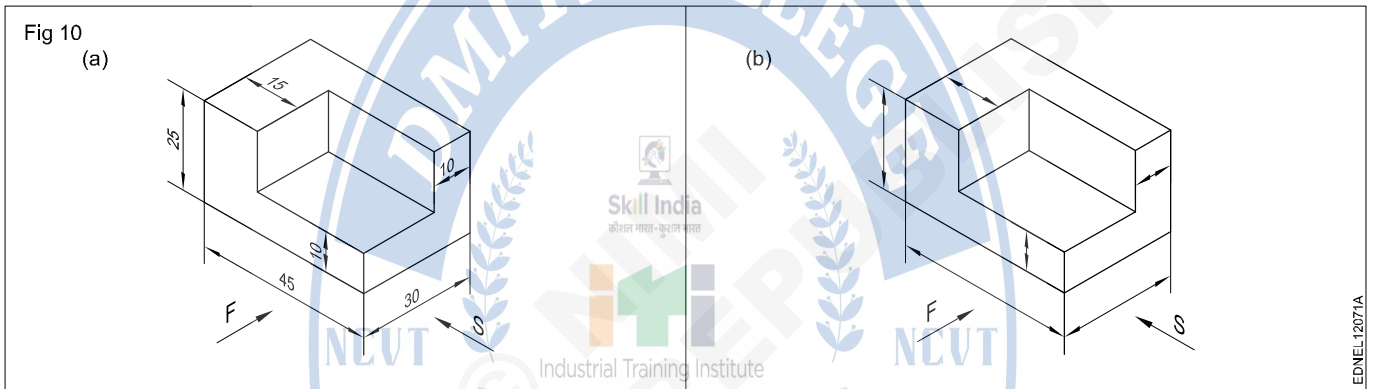
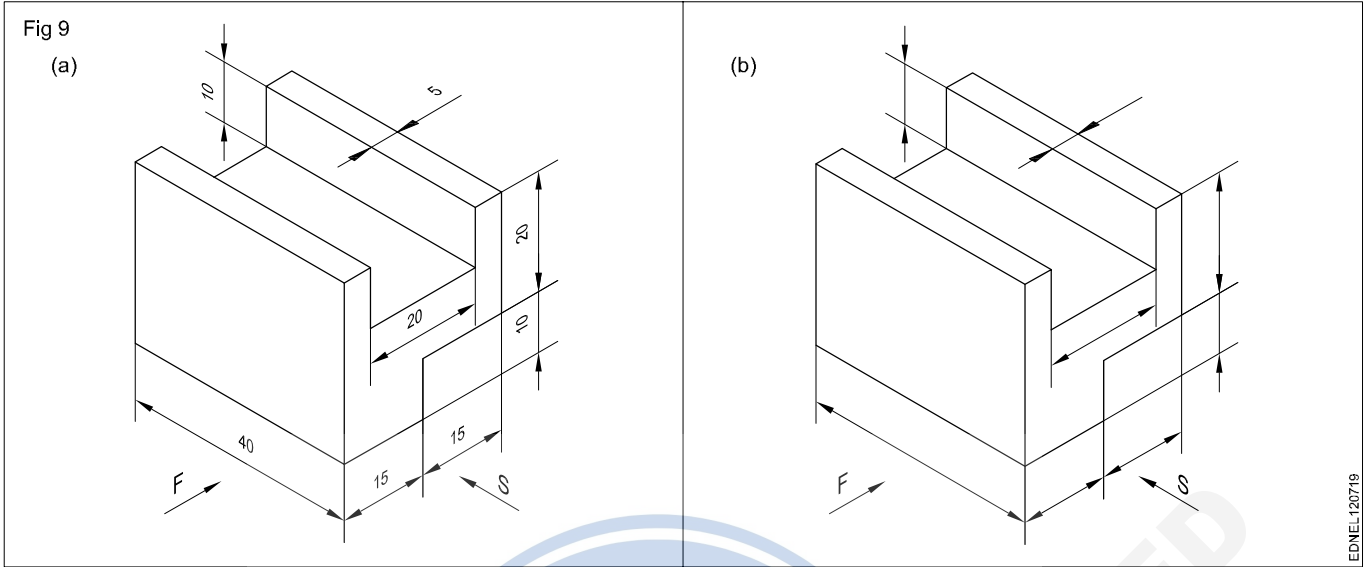


Free hand drawing of - Transferring measurement from the given object to the free hand sketches







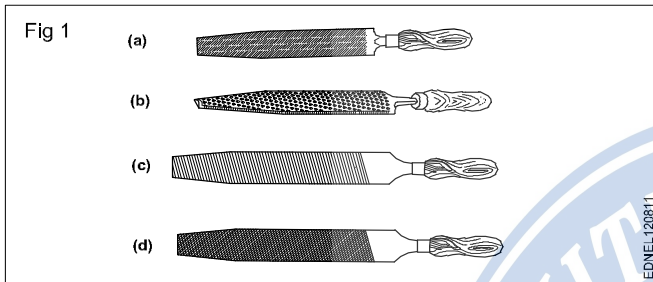


**Free hand drawing of hand tools**

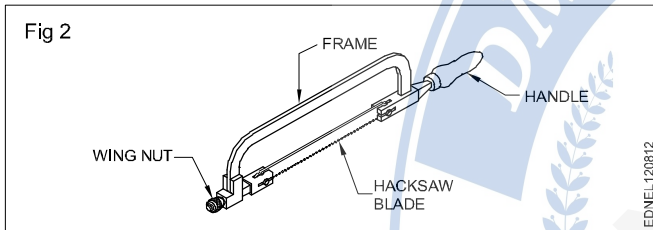
**Hand Tools**

**Files (Fig 1)**

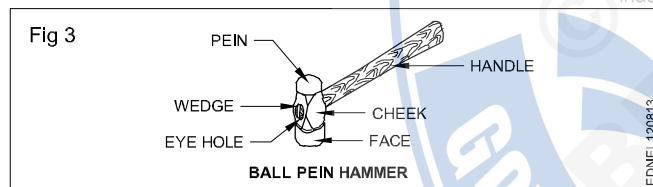
- a Curved cut file
- b Rasp cut file
- c Single cut file
- d Double cut file



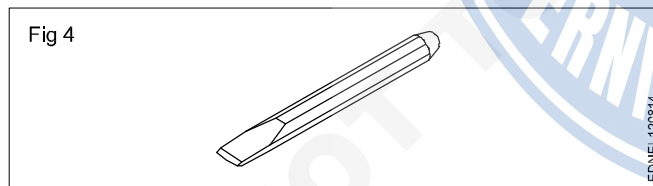
**Hacksaw (Fig 2)**



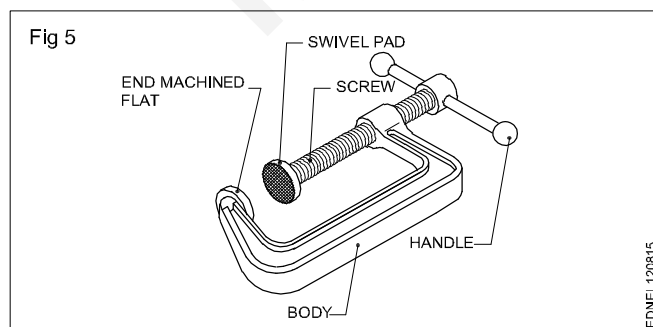
**Ball pein hammer (Fig 3)**



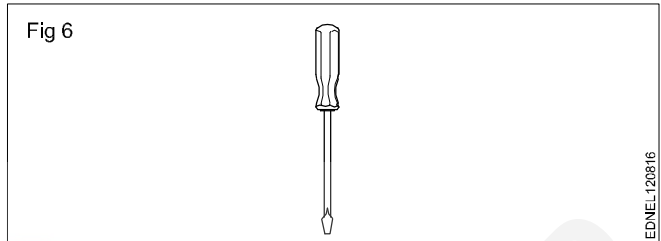
**Chisel (Fig 4)**



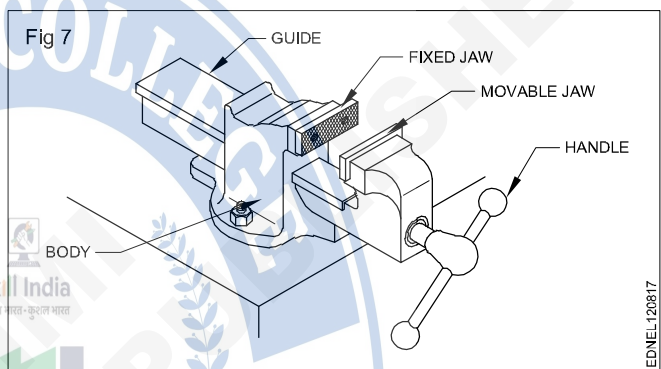
**'C' clamp (Fig 5)**



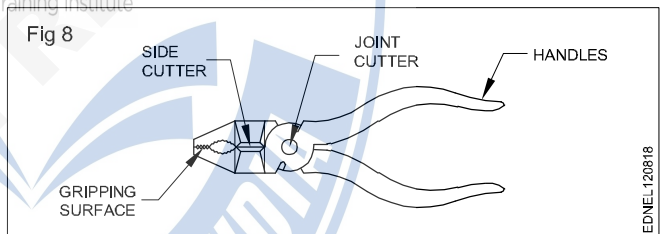
**Screw driver (Fig 6)**



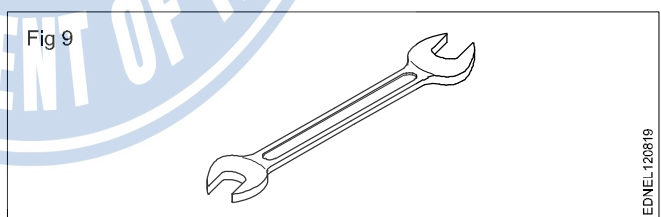
**Bench vice (Fig 7)**



**Cutting plier (Fig 8)**

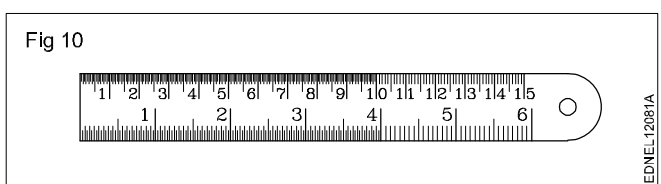


**Open end spanner (Fig 9)**

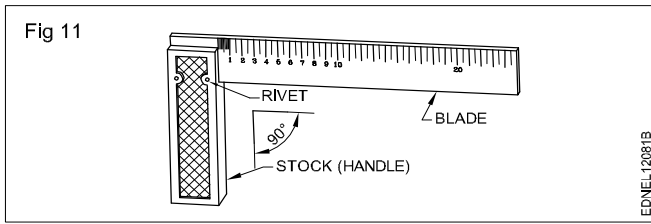


**Measuring Tools**

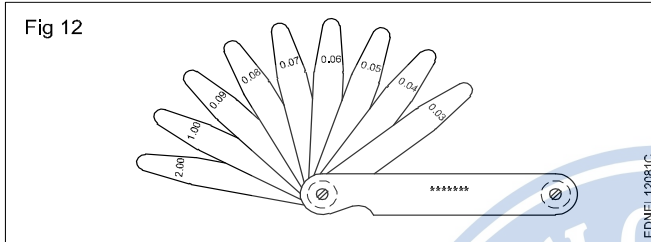
**Steel rule (Fig 10)**



Try square (Fig 11)

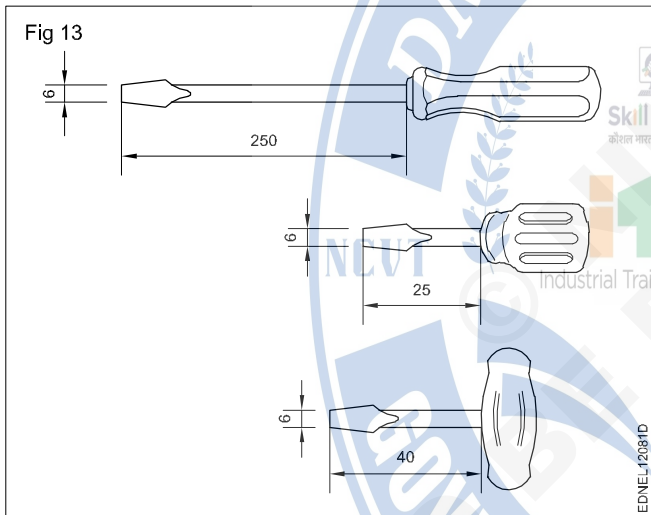


Feeler gauge (Fig 12)

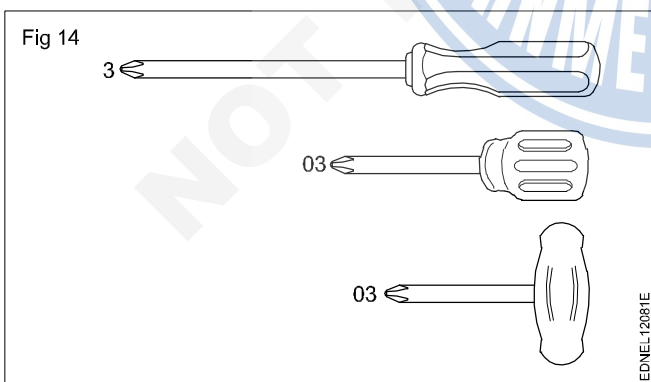


### Hand Tools

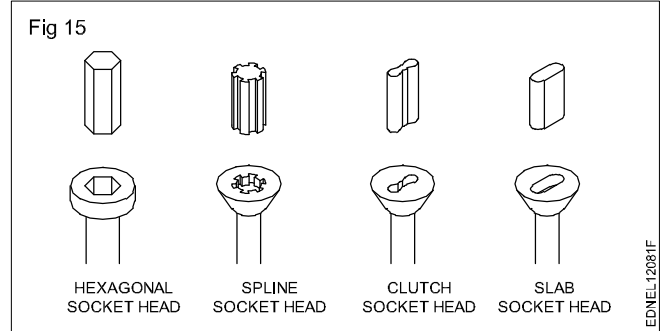
Screw driver (Fig 13)



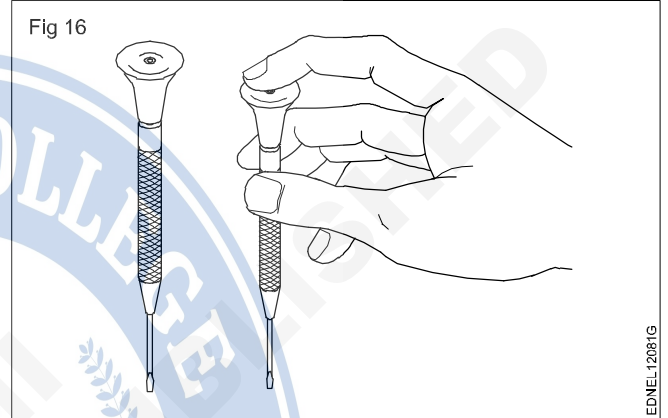
Screw driver with cross type tips (Fig 14)



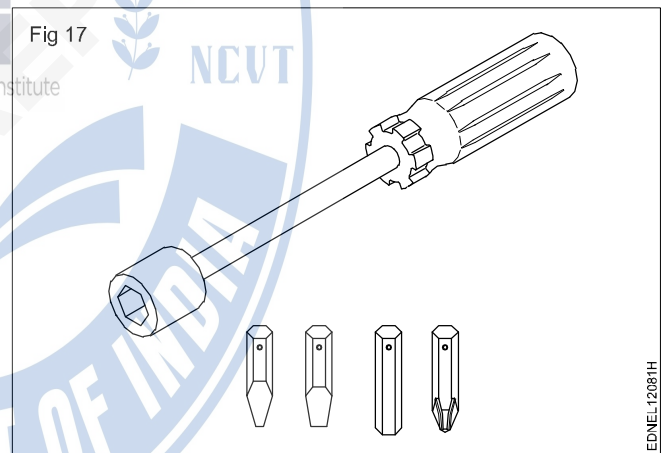
Screw tips aided screw heads (Fig 15)



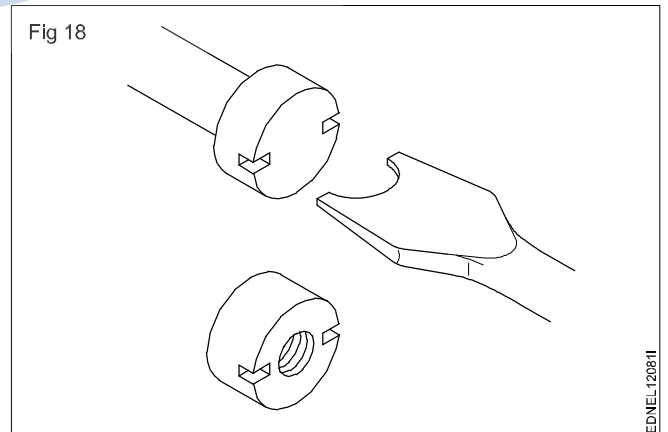
Instrument screw driver (Fig 16)



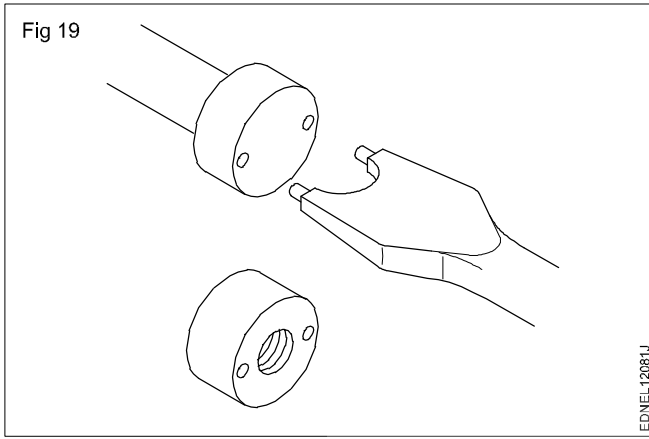
Screw driver interchangeable tips (Fig 17)



Special type screw driver (two rectangular recesses) (Fig 18)



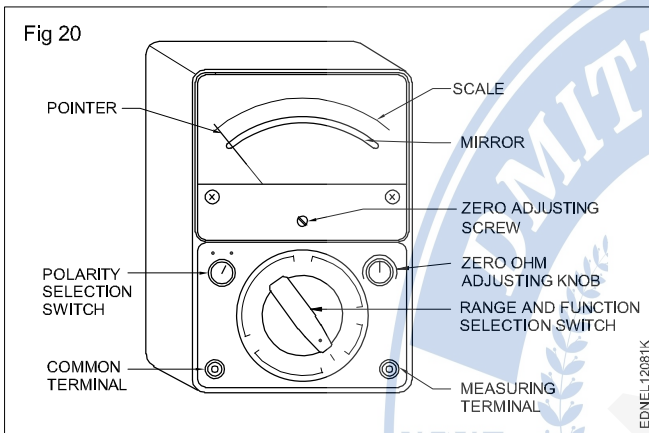
Special type screw driver (two round recesses) (Fig 19)



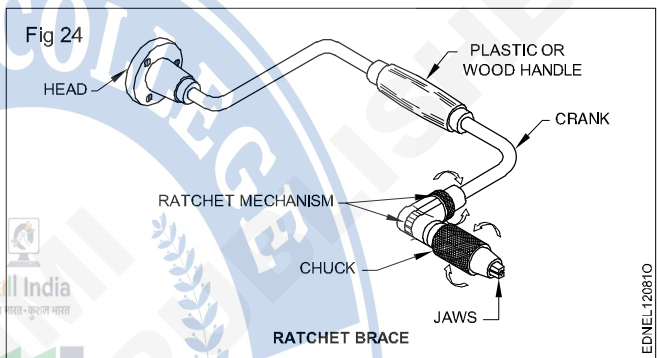
Soldering work station (Fig 23)



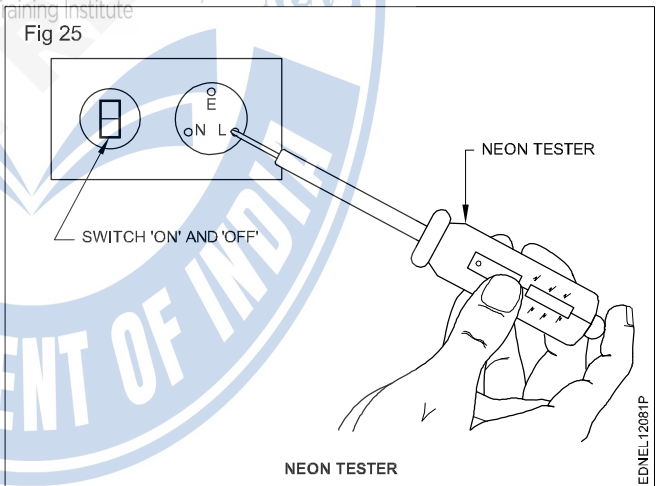
Analog multimeter (Fig 20)



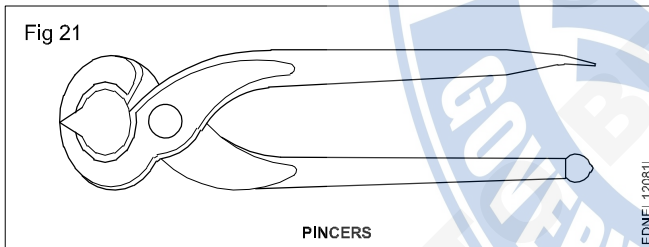
Ratchet brace (Fig 24)



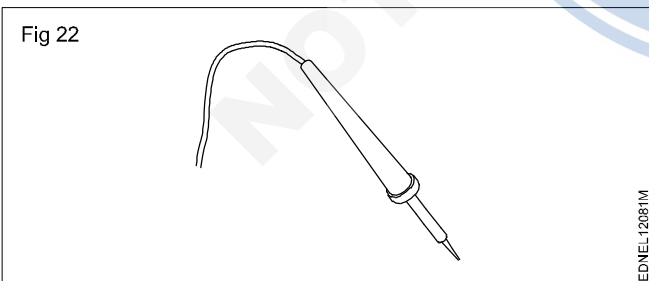
Neon Tester (Fig 25)



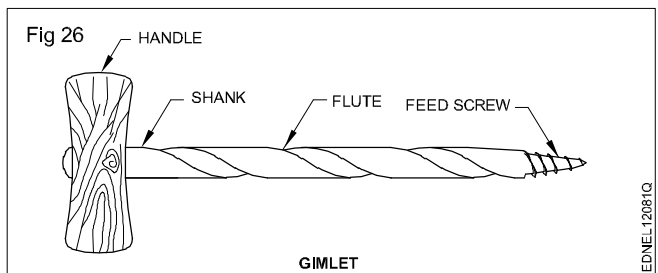
Pincers (Fig 21)



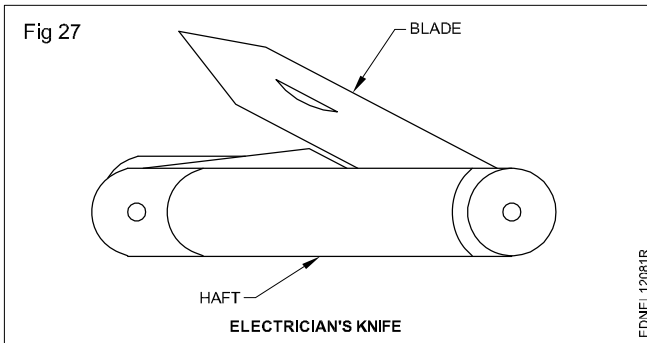
Soldering iron (Fig 22)



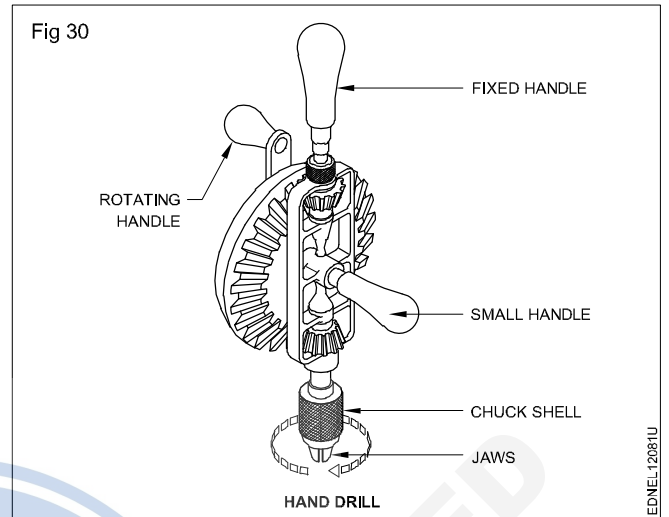
Gimlet (Fig 26)



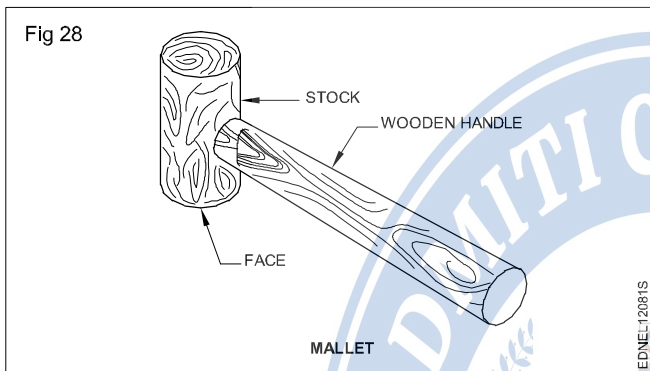
Electrician's knife (Fig 27)



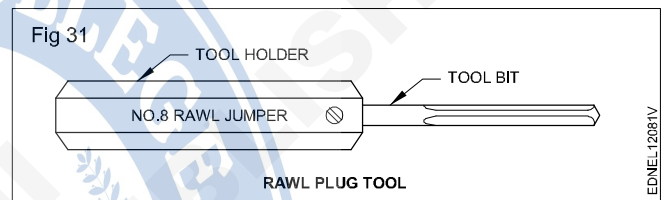
Hand drill (Fig 30)



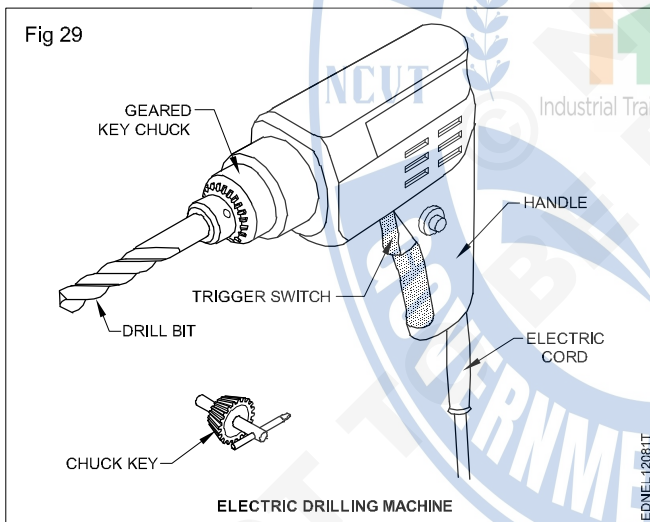
Mallet (Fig 28)



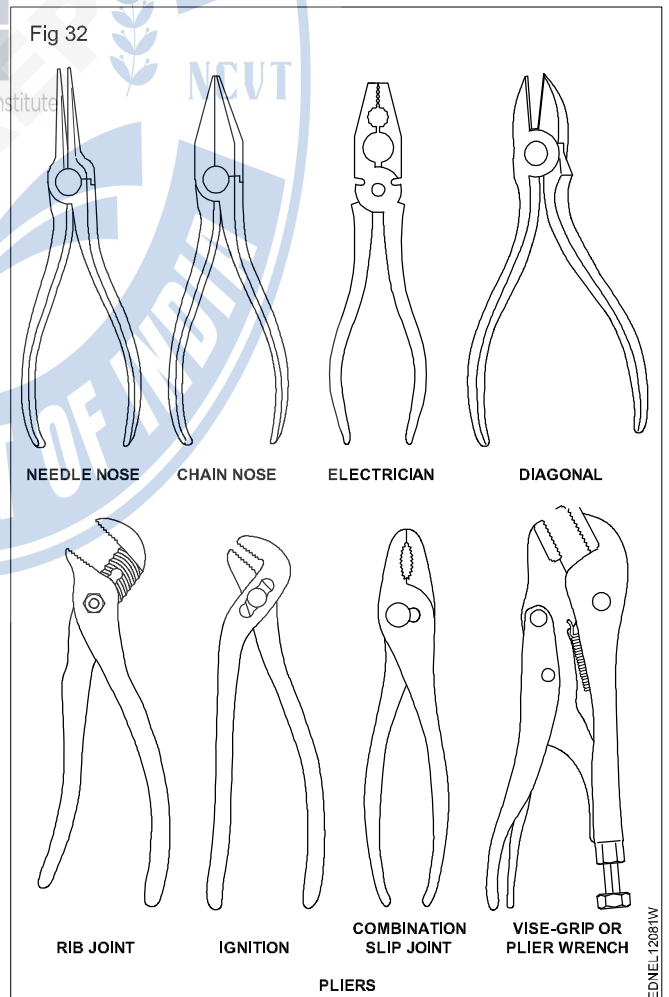
Rawl plug tool (Fig 31)



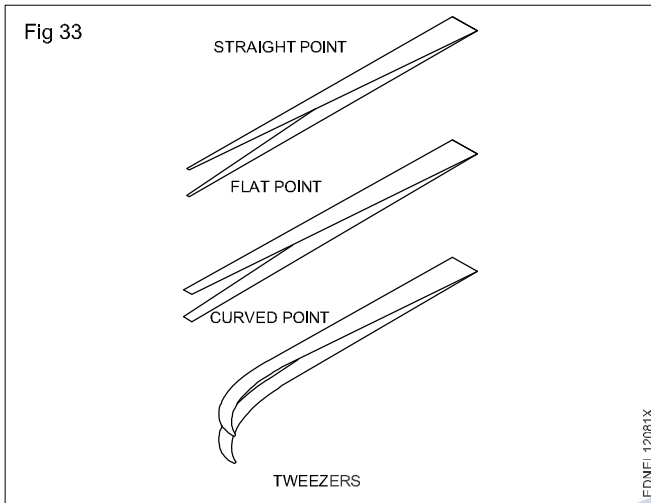
Electric drilling machine (Fig 29)



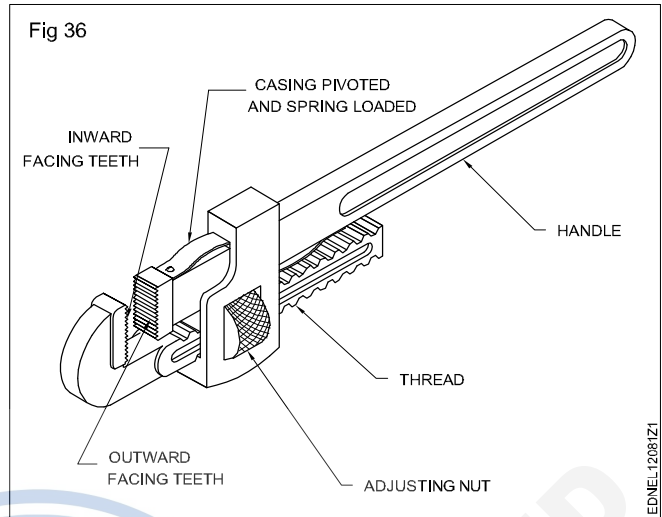
Pliers (Fig 32)



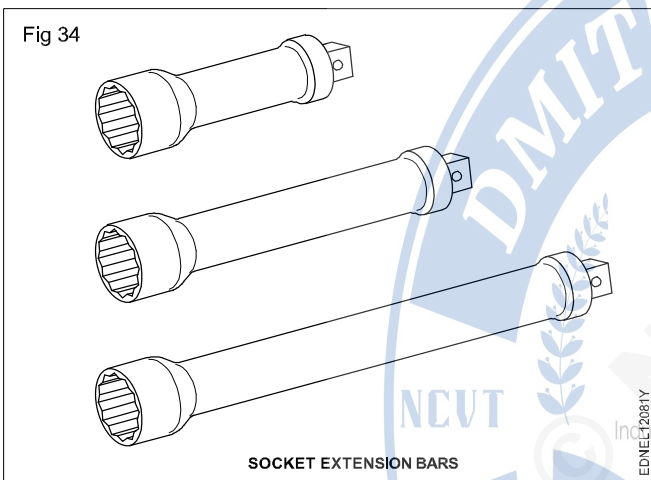
Tweezers (Fig 33)



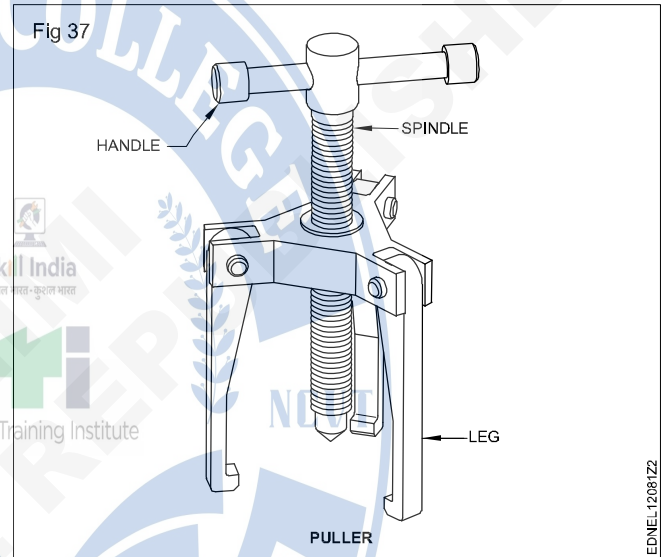
Stillson pipe wrench (Fig 36)



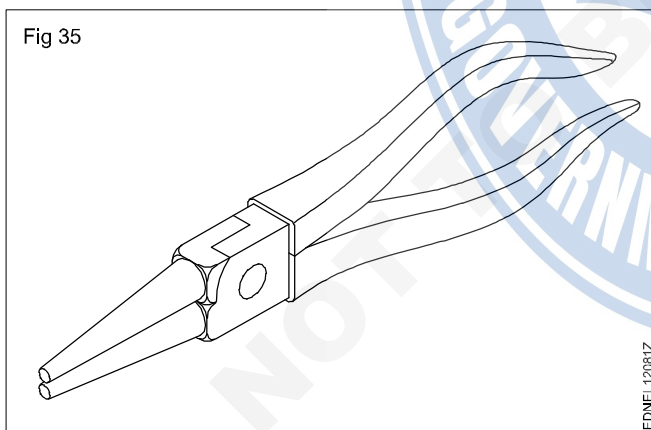
Socket extension bars (Fig 34)



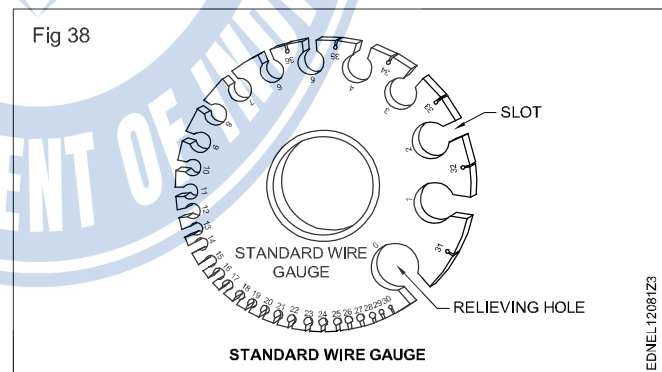
Puller (Fig 37)



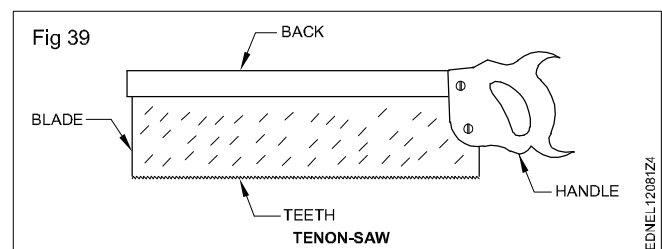
Round nose plier (Fig 35)



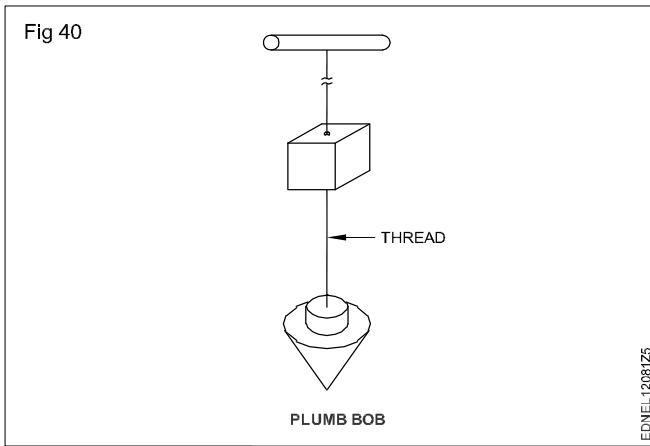
Standard wire gauge (Fig 38)



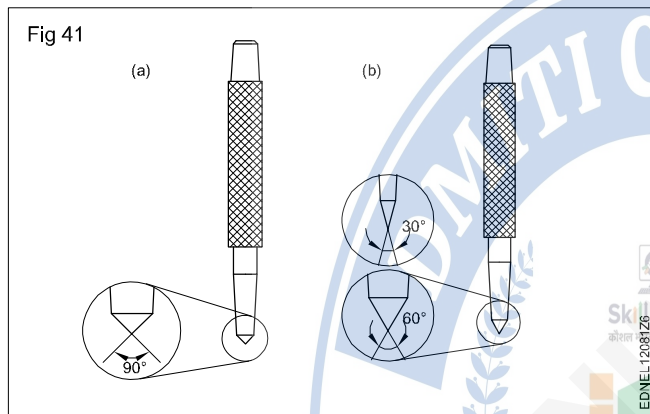
Tenon-saw (Fig 39)



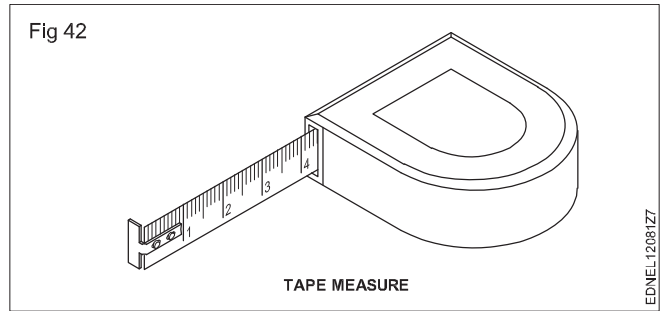
Plumb bob (Fig 40)



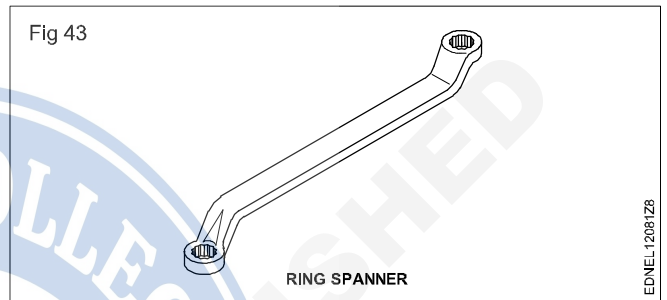
Centre punch (Fig 41)



Tape measure (Fig 42)



Ring spanner (Fig 43)



Adjustable spanner (Fig 44)

